



**ANIMAL BOARDING ESTABLISHMENTS ACT 1963, s.1
APPLICATION FOR LICENCE TO BOARD ANIMALS IN A HOME
ENVIRONMENT**

Applicants Name:		
Trading Name:		
Applicants Address:		
Telephone Number:		
Address of premises where Animal(s) is/are to be kept:		
Number of each type of animal is [intended to be] accommodated on the premises		
Description and dimensions of accommodation to be used		
Heating arrangements		
Method of ventilation of the premises		
Lighting arrangements	Natural lighting	
	Artificial lighting	
Water Supply		
Arrangements for food storage		

Arrangements for disposal of excreta	
Description and location of isolation facilities for the control of infectious disease, including details of disinfection and first aid	
Name and address of usual Veterinary Surgeon	
Details of insurance held, including level of cover	

I HEREBY DECLARE that I am over 18 years of age and not disqualified by being convicted of any offence at any time under the Protection of Animals Acts 1911 to 1964, the Protection of Animals (Scotland) Act 1912, the Protection of Animals Act 1934, the Pet Animals Act 1951, the Animal Boarding Establishments Act 1963, The Animal Boarding Establishments Act 1951.

As the occupier(s) of the premises stated above, I/WE HEREBY APPLY for a Licence under section 1 of the Animal Boarding Establishments Act 1963, for a LICENCE to HOME BOARD ANIMALS at the premises. In respect of which I enclose: THE APPROPRIATE LICENCE FEE OF £75*

Read the following statement carefully before signing it. A false statement may render you liable to prosecution

I DECLARE MY ANSWERS TO THE ABOVE QUESTIONS TO BE CORRECT IN EVERY RESPECT.

Signed..... Date.....
If signing on behalf of a body corporate, state appointment held

Please return your application to: Hart District Council, Licensing Department, Civic Offices, Harlington Way, FLEET, Hampshire, GU51 4AE

* this is the fee set for 2008/9 – if applications are made after April 2008, a pro rata rate applies, please contact the office for confirmation of fee.